

## EQUESTRIAN

### EQU 1 **General**

- EQU 1.1 It is the aim of the competition to judge a rider's ability to get the best out of an unknown horse in a limited period of time.
- EQU 1.2 The Equestrian Management Group formulated these rules. Making an entry for any competition to which these rules apply constitutes acceptance of these rules. It is the competitor's responsibility to ensure that they are fully conversant with the rules, and the team captain's responsibility to ensure that copies of the rules are given to his/her members.
- EQU 1.3 The aim of the early competitions (League matches and Regional Rounds) is to select the best teams and individuals to progress to the Finals.
- EQU 1.4 Each team will consist of three or four riders, the best three scores to count. It is in a team's best interests to keep the same team throughout so that if a team fails to qualify as a whole some of its members may have more chance of qualifying as individuals. In accordance with REG 15.5 Teams must be selected as if all the teams are competing at the same time. As such a Championship Team member in league matches may not ride on the Trophy team at league matches.
- EQU 1.5 In the interests of fairness riders must not compete on their own horse or any horse they have owned or competed on outside of student riding in the last 5 years at any stage of the competition.
- EQU 1.6 All riders must treat the horses in a fair and sporting manner. Any abuse or violence will not be tolerated and may lead to elimination at the discretion of the judges.
- EQU 1.7 A university may enter a maximum of two individuals into the Individual Regional competition if they are unable to field a team (minimum of three riders) at league matches.

### GENERAL RULES APPLICABLE TO ALL ROUNDS

### EQU 2 **Riders Dress**

- EQU 2.1 All riders must wear hats approved to PAS 015 / EN 1384 or ASTM F1163. **Long hair should be neatly secured for both Dressage and Show-Jumping.**
- EQU 2.2 It is recommended that body protectors be worn for the Show-Jumping phase. Captains should check with the riding centre where they are organising competitions to ensure that these are not already compulsory.
- EQU 2.3 Riders should be smartly dressed. Jackets should be tweed or navy/black. Shirts must be worn with a tie or stock. Breeches/jodhpurs should be white, pale yellow or fawn in colour. Plain black or brown long boots or jodhpur boots with matching black or brown leather gaiters (but not suede half chaps) must be worn. Gloves are compulsory for Dressage and are recommended for Show-Jumping.
- EQU 2.4 Spurs may be worn if the owner of the horse permits. Where spurs are worn, they must be blunt and without rowels. If the spurs are curved, the curve must point downwards and the shank must face the back. The length of the shank must not exceed 35mm. If, in the opinion of the

judge(s), spurs are misused the rider may be eliminated. **Non marking spurs with rubber or plastic balls are allowed, plastic spurs are not allowed.**

EQU 2.5 One whip may be used if the owner of the horse permits. They may be any length for the Dressage but must not exceed 75cm for the show jumping. It may be carried in either hand, but must be in the rein hand while saluting. It may not be picked up if dropped during the test. If, in the opinion of the judge(s), the whip is misused, the rider may be eliminated.

### EQU 3 **The Draw**

EQU 3.1 All draws will take place in the presence of the Team Captains and will be performed no earlier than the time stated by the organiser on the invitations to compete. If any team has failed to arrive by that time, their draw may be performed on their behalf. The draw for the Dressage will be held in alphabetical team order and that of the show jumping in reverse alphabetical team order.

EQU 3.2 At all competitions all riders should be assigned a number at the first draw which must be worn throughout. During the competition they will be known as that number with no reference to name or university to be present on any paperwork for judges. Riders should keep the same number throughout any one match for both phases.

EQU 3.3 Each horse should be assigned a letter.

### EQU 4 **Protests**

EQU 4.1 Jury of Appeal

At league matches, the Jury will consist of all the Team Captains present together with any members of the Management Group present or the Dressage judge. At the Regional Rounds, the Jury will consist of the **Regional Organiser**, any non-competing members of the Sports Management Group present and two non-riding representatives of the Universities present at the competition. These represented should be elected at the Draw. At the Finals, the Jury will consist of the Management Group members present.

EQU 4.2 The Jury will consider all protests and complaints and may call upon the judge(s) for advice if necessary.

EQU 4.3 Only a Team Captain (or individual at the Finals) or Management Group member may lodge protests and complaints. They must be in writing and accompanied by a fee of £10 which will be returned only if the complaint is considered valid by the Jury.

EQU 4.4 Protests concerning an abuse of these rules occurring during a competition must be made no later than 30 minutes after the alleged abuse occurred.

EQU 4.5 Protests concerning the horses must be made within 10 minutes of their demonstration.

EQU 4.6 Protests concerning the final results must be made no later than 30 minutes after the results have been published. **All results will be provisional until checked and confirmed by BUCS or the SMG Chairman within 7 days of receipt of results at all levels.**

- EQU 4.7 Protests after the match must be sent by the institutions Athletic Unions or similar by 2pm the next working day after the match in accordance with REG 24.3
- EQU 4.8 In the event of a problem arising which is not covered by these rules the Jury should refer to the current British Dressage rules and the current BSJA rules for guidance, and BUCS must be notified.
- EQU 4.9 If the Jury is not able to form a unanimous verdict at the competition BUCS must be notified immediately of the full details of the protest or complaints and the circumstances surrounding it. The decision of the jury will be final unless the Jury asks BUCS to adjudicate.

## MATCH RULES APPLYING TO ALL ROUNDS

### EQU 5 **General**

- EQU 5.1 In League matches four horses will be used. In the Championship Regional Round six horses will be used **and in the Trophy Regional Round four horses will be used** for each of the Dressage and the Show-Jumping phases. The horses standard must be as similar as possible. Where possible the same horses should not be used for both phases. If this is not possible then riders must not ride the same horse for the Dressage and the show jumping phases.
- EQU 5.2 Each Team Captain should ensure that the venue has or can find enough horses and they are capable of fulfilling their role in competition when booking the venue. It is recommended that a copy of these rules be given to the Riding Centre involved.
- EQU 5.3 Each horse will be ridden by three or four competitors. The rider having the best score on each horse will be given zero penalties and the other riders of that horse will be given the number of penalties equal to the difference between their score and the best score on that horse. This process shall be known as differencing the scores. Eliminated and retired riders shall be given the worst difference penalties of **all the riders** plus an additional 30 penalties. For withdrawn riders before a single phase see Rule EQU 9.9
- EQU 5.4 Current British Dressage and BSJA rules will apply regarding tack to be used except that the judges must allow horses to wear boots/bandages and martingales etc. without penalty if it is the wish of the owner of the horse. Bridles used at league matches should feature a single rein only. The organisers must check the tack of the horses before the competition starts. Only the person in charge of the horses may change the setting of the horses' tack (including the girth) with the exception of the length of the stirrup leathers.
- EQU 5.5 The tack of the horse must not be changed after the first rider has ridden the horse. The only exception to this may be the change of stirrup leathers if they are not long enough for the riders leg or if the stirrup irons are too narrow to allow the riders boot to fit safely in. In the case of breaking tack during the competition the rider may have a restart for that phase unless they show an intention of finishing the phase.
- EQU 5.6 All horses must be demonstrated before the Dressage and show jumping in the tack and equipment that they will compete in (including spurs and/or

whip). Show jump horses must jump the whole course before the first rider mounts at the League and Regional Rounds.

EQU 5.7 The organiser should know the whereabouts of the nearest casualty department and have directions readily available for competitors. If possible, members of the St. Johns Ambulance or equivalent should be present for the show jumping. In all cases the Organiser should make themselves known to the Appointed First Aider at the centre and be aware of their location during the competition.

## EQU 6 **Dressage**

EQU 6.1 Each competitor will be allowed an amount of time in which to warm up, 10 minutes for the first competitor on each horse and 7 minutes for subsequent competitors on each horse. The home team is responsible for providing a time keeper. **Outside of warm-up time riders must be on a loose rein.**

EQU 6.2 The horses are to be demonstrated by a non-competing person before the first rider mounts to the level of the test that they will be used for. If it is not possible for the horses to be demonstrated by a non-competing person then the home team should demonstrate the horses they are not riding in the competition. The demonstration should take place in the competition arena and the time of this demonstration will be about five minutes. The horses should be sufficiently warmed up before this demonstration.

EQU 6.3 Dressage tests may be commanded at all levels with the exception of the Championships first round and fourth round freestyle.

EQU 6.4 The Dressage scores will be differenced as defined in rule EQU 5.3

## EQU 7 **Judges**

EQU 7.1 **Dressage judges must be of British Dressage List 6 or higher for the League matches and List 5 or better for the Regional Rounds.** Two judges will be used at the Regional Rounds. If the judges are not from the designated British Dressage judges lists, and the consent of all team captains has not been obtained before the competition, the competition will be deemed null and void and the points will not be awarded.

EQU 7.2 Judge(s) must not have connections through family, training or in any other way with any of the competitors, whether host or visitors or with owners of horses, and they must not be staff of the host centre.

EQU 7.3 The rules and basic ideas behind the BUCS Equestrian Championships should be explained to the Judge(s), stressing that while it is the way the horse is going that should be judged during the Dressage test, the aim of the competition is to assess the Riders ability to get the best out of a strange horse in a limited period of time.

## EQU 8 **Show-Jumping**

EQU 8.1 In order that the Show-Jumping phase is to have sufficient importance the course should be as demanding as possible within the capabilities of the horses used. The recommended height for the League matches is 90cm for Championship matches and 85cm for Trophy matches. The course should be designed in consultation with the riding centre staff, but should have a minimum of seven fences including at least one double, at least

- two spreads and at least one related distance of four strides or less. A course that tests the riders ability is essential. It is recommended that a stile or dogleg be used in the course.
- EQU 8.2 The course builder should be a competent person, approved by the riding centre. They should be familiar with BSJA course building guidelines.
- EQU 8.3 Each competitor will be allowed a maximum of five minutes warm up time and a maximum of four specified practice jumps. The practice fences may, at the judge's discretion be part of the course. The practice fences must be jumped in the direction specified.
- EQU 8.4 The Show-Jumping penalties will be as follows
- |                        |             |
|------------------------|-------------|
| 1st Knockdown          | 2           |
| Subsequent Knockdowns  | 5           |
| 1st Disobedience       | 10          |
| 2nd Disobedience       | 20          |
| 3rd Disobedience       | Elimination |
| Error of Course        | Elimination |
| Fall of Horse or Rider | Elimination |
- The Show-Jumping scores will be differenced as defined in rule EQU 5.3
- EQU 8.5 If a horse is eliminated in the show jumping with all of its riders the judge(s) may allow those riders to have another chance to ride an alternative horse. The alternative horse should, preferably, be one that has not already been used for the Show-Jumping phase. If no such horse is available then one that has already show-jumped may be used over a shortened course if necessary.
- EQU 8.6 Although the judge need not be on the BSJA Judges panel, they must be conversant with the rules.
- EQU 8.7 The Show-Jumping judge should be approached with any complaints or concerns about a competitors ability to jump. The judges may prevent a rider from Show-Jumping if they consider the rider to be incapable of managing the course set. The rider may refer such a decision to the Jury of Appeal if he / she considers the decision to be unfair.

## SPECIFIC RULES FOR THE LEAGUE MATCHES

### EQU 9 **General**

- EQU 9.1 The Management Group will organise all the teams in to Leagues of **three or four** institutions. No League matches should be arranged until the Management Group allocates institutions to their respective Leagues. There is no guarantee that the League will be the same as last year
- EQU 9.2 Each Institution within a league must organise a competition one of which in each league must be held in the winter term. If an institution fails to organise a league competition or cancels it without extenuating circumstances they will be eliminated from competition and their points will be re-awarded amongst the other teams as though the offending team had not taken part in any of the league competitions, individuals therefore, cannot qualify for further stages of the competition.
- EQU 9.3 Teams within the same mini league will not be permitted to have the same home venue.
- EQU 9.4 All participating teams should have communicated their league match date **no later than 1 January 2009 or at least 21 days before their**

**home match (if the match takes place before Christmas), whichever is sooner via e-mail to the BUCS Office and the other teams in their league.**

- EQU 9.5 All participating teams should have confirmed attendance for each match in their mini league at least 21 days prior to the event. After this date teams are obliged to attend. Absent teams will be given zero points in that match. If a team gives more than 21 days notice for non attendance that match should be postponed.
- EQU 9.6 Teams arriving late for a match shall be deemed absent if they arrive more than one hour after the stated time for the draw. The telephone number of the Riding Centre and host Team Captain should be included in the details sent to each institution.
- EQU 9.7 The Dressage test for all League matches is **BUCS League Dressage Test 2008/2009** (available from the BUCS website)
- EQU 9.8 League and Regional matches must be organised so that the Dressage element is followed by the show jumping.
- EQU 9.9 Each team member must start both the Dressage and Show-Jumping phases in order to receive a final score.
- EQU 9.10 Teams will draw numbers 1, 2, 3 (or 4). A team must decide between them which of the four Dressage and Show-jumping horses each team member is going to ride. The running order should be arranged as shown below.

Three Team League			Four Team League		
Running Order	Horse	Team Order	Running Order	Horse	Team Order
1	A	1	1	A	1
2	B	2	2	B	2
3	C	3	3	C	3
4	D	1	4	D	4
5	A	2	5	A	2
6	B	3	6	B	3
7	C	1	7	C	4
8	D	2	8	D	1
9	A	3	9	A	3
10	B	1	10	B	4
11	C	2	11	C	1
12	D	3	12	D	2
			13	A	4
			14	B	1
			15	C	2
			16	D	3

**EQU 10 Scoring**

- EQU 10.1 A team's total penalties will be the sum of the three best Dressage difference penalties and the three best Show-Jumping difference penalties.
- EQU 10.2 An individual's total penalties will be the sum of their Dressage and Show-Jumping difference penalties.
- EQU 10.3 If the team penalties are equal they shall be split by:

- EQU 10.3.1 The total of the best difference Dressage penalties (ie the higher placed team after Dressage)
- EQU 10.3.2 The sum of the three best riders collective marks from the Dressage
- EQU 10.3.3 The total of the best three actual Dressage marks and the best three actual show jumping scores.
- EQU 10.4 If the individual scores are equal they shall be split by:
  - EQU 10.4.1 The differenced Dressage penalties (not marks)
  - EQU 10.4.2 The dressage collective marks
  - EQU 10.4.3 If, however, they are still equal the placing points shall be divided equally between them.
- EQU 10.5 In order to determine the qualifying team and individuals for the Regional rounds points will be awarded for placing at League matches as follows:

TEAM		INDIVIDUALS	
1st	4 Points	1st	8 Points
2nd	3 Points	2nd	7 Points
3rd	2 Points	3rd	6 Points
4th	1 Point	4th	5 Points
		5th	4 Points
		6th	3 Points
		7th	2 Points
		8th	1 Point

N.B. For tied placing the points are shared — i.e. if two competitors are tied for 3rd place the points of 3rd and 4th are shared between the two competitors, each one receiving 5.5 points.

- EQU 10.6 The team with the most points and the two individuals, not on the best team, with the highest points will qualify for the Regional Round.
- EQU 10.7 If two teams or individuals are on equal points at the completion of the League matches they will be split by the sum of their total penalties from all the League matches.
- EQU 10.8 Each institution should keep a record of all the penalties including collective marks at all the League matches. Each institution must send via e-mail a fully completed scoresheet from their League match to the **central results database, the other teams in their league and the BUCS Office** within 7 days of their League match taking place. Any team not adhering to this rule may be subject to a penalty.

## **SPECIFIC RULES FOR THE TEAM AND INDIVIDUAL REGIONAL ROUNDS AT CHAMPIONSHIP AND TROPHY LEVELS**

- EQU 11 The Regional Rounds will be organised by BUCS and Regional Organisers.
- EQU 12 BUCS will ensure that the horses are capable of fulfilling their role in the competition when booking the venue. A copy of these rules will be given to the Riding Centre involved.
- EQU 13 The entry fee for Regional competitions is £50.00 per individual (**£200 per team**). Neither the Management Group nor BUCS can be held responsible for any loss incurred.
- EQU 14 Any competitor or team who have failed to pay the entry fee by cash or guaranteed cheque by the start of the Regional Round will not be allowed to compete. **BUCS**

may also impose any further demand that the money be paid prior to the competition to cover expenses and allow for the cancellation of horses if necessary.

EQU 15 The Dressage test for the Regional Round is **BUCS Regional Dressage Test 2008/2009 (available from the BUCS website)**.

EQU 16 The Dressage should be judged by two judges—of at least **British Dressage List 5** standard or above. The scores of the two Dressage judges shall be averaged and then differenced.

EQU 17 Team Regional Round running order shall be as follows:

Teams captains will draw numbers 1, 2, 3 in the order given in Rule EQU 3.1. This relates to the number shown on the running order below. Each rider must then draw A, B, C or D. This relates to the horse that they will ride for that phase.

Individuals will draw both a letter (E or F) and number (1, 2 or 3) relating to what and when they will ride.

Running Order	Horse	Team
1	A	1
2	B	2
3	C	3
4	D	1
5	E	Ind (1)
6	F	Ind (1)
7	A	2
8	B	3
9	C	1
10	D	2
11	E	Ind (2)
12	F	Ind (2)
13	A	3
14	B	1
15	C	2
16	D	3
17	E	Ind (3)
18	F	Ind (3)

EQU 18 Individual Regional Round ONLY running order shall be as follows

Regardless of the number of riders or the number of horses used, horses will always be ridden in alphabetical order. Riders will each draw a letter and a number in accordance with Rule EQU 3.1. This will relate to what and when they will ride.

**Riders from the same University may not draw against each other in either phase.** An example ridden order is below:

Running Order	Horse	Individual Draw Number
1	A	1
2	B	1
3	C	1
4	A	2
5	B	2
6	C	2
7	A	3
8	B	3
9	C	3

EQU 18 The Show-Jumping will be judged on style by one of the Dressage judges at the discretion of **BUCS and the Regional Organiser**. The Show-Jumping judge will

award each competitor a mark out of 10 for each fence, as well as a mark out of 10 before jumping and after jumping. The following penalties will then be deducted for jumping errors:

Each Knockdown	5
1st Refusal	10
2nd Refusal	20
3rd Refusal	Elimination
Fall of Horse or Rider	Elimination
Error of Course	Elimination
Failure to Salute	Elimination
Commencing Before the Bell	Elimination

The Show-Jumping scores should then be differenced as described in EQU 5.3.

- EQU 19 The maximum height of the Show-Jumping course should be 100cm for a Championship Regional and 90cm for a Trophy Regional. The course should be designed according to rule EQU 8.1.
- EQU 20 At the end of the competition if the penalties are equal then the separation of riders will follow rule EQU 10.3. and EQU 10.4.
- EQU 21 The qualifiers for the Finals from:  
 EQU 21.1 A Team Championship Regional will be the winning team and the best three individuals who are not in the winning team. One of these individuals must have come from the individuals section of the Regional Round.  
 EQU 21.2 An Individual Championship Regional will be the top three placings only.  
 EQU 21.3 A Trophy Regional will be the winning team only.
- EQU 22 The Regional Organiser will send copies of the full results including collectives to the BUCS Office via e-mail within 7 days of the match occurring.

### **SPECIFIC RULES FOR THE NATIONAL FINAL**

- EQU 23 Entries for the National Finals are restricted to those university teams and individuals that have qualified from one of the Regional competitions.
- EQU 24 The competition shall consist of two phases – Dressage and Show-Jumping. All competitors shall compete in both phases. Competitors may not ride the same horse in more than one round of one phase and may not ride the same horse in the Dressage and the Show-Jumping.
- EQU 25 The competition will be ridden in a knockout system. In each round there will be three riders on each horse with the best rider on each horse progressing through to the next round. There will be four rounds of Dressage and four rounds of show jumping. All competitors will be ranked equal at the beginning of each round.
- EQU 26 The National Finals are run in the style of an AIEC International University competition. Any circumstances that are not covered by the rules laid down here will be referred to the current AIEC rules. These will be available at the competition or can be accessed online at [www.aiecworld.com](http://www.aiecworld.com)
- EQU 27 There must be a qualified paramedic/St. John Ambulance on site for the show jumping.
- EQU 28 Reserve riders for teams should be declared on the entry form. The reserve rider can only compete in the team in case of physical inability certified by a doctor. A reserve rider can only substitute a rider in one of the two parts before the beginning of the first round.

EQU 29 Teams will draw 1, 2 or 3 dictating when their team will ride and the team members will select a letter each representing to their horse. Individuals will draw 1, 2 or 3 representing when they will ride and a letter corresponding to their horse for the first rounds. Second rounds and above each rider will select a letter and number which indicates what and when they will ride. **Riders from the same University may not draw against each other at any stage of the finals with the exception of when the number of horses limits this.**

### EQU 30 Dressage

EQU 30.1 There will be at least two judges of British Dressage List 4 or above for second round and above for the Dressage.

EQU 30.2 If two or more riders are on the same horse in the same round of dressage have best and equal marks the rider with the best rider collective marks will proceed to the next round. If they are still equal the rider with the best position mark will proceed to the next round. If there is equality of position mark those equal will ride off on another horse. The highest score on the new horse will proceed to the next round. The differenced penalties of the other rider(s) in the ride off will be determined from the original horse.

EQU 30.3 The places of the non-qualifying riders will first be decided by differenced penalties. In the event of equality the collective rider marks will decide. If there is still equality they will be placed equal and the points shared as in rule EQU 10.5.

#### EQU 30.4 **First round**

EQU 30.4.1 Tests will be ridden as a group of three in quadrille style. The test will start from inside the arena boards. Teams will nominate the trio to ride the team test.

EQU 30.4.2 The 3 individuals qualifying from each region will ride the team test as a trio. The 3 individuals qualifying from the Individual regional will ride as a trio. The extra riders from teams in Regions A, B and C will ride as a trio. The extra riders from teams in Regions D, E and F will ride as a trio.

EQU 30.4.3 Four judges will judge the first round team dressage. Three judges will judge the three riders of the team **individually**. The fourth judge will judge the team as a whole and give a team mark.

EQU 30.4.4 Throughout the test horses must remain in alphabetical order.

EQU 30.4.5 The competitor with the highest score on each horse will progress to the next round.

#### EQU 30.5 **Second round**

EQU 30.5.1 The competitor with the highest score on each horse will progress to the next round. The best runner up will also progress to the next round as the lucky loser. This person is defined as the competitor with the highest rider collective marks of those placed second on their horse.

#### EQU 30.6 **Third round**

EQU 30.6.1 The competitor with the highest score on each horse will progress to the next round.

**EQU 30.7 Final round**

EQU 30.7.1 Two horses will be used for the Final of the Dressage. Each of the two riders will ride both horses. A technical test will be performed on one horse and freestyle to music on the other.

**EQU 31 Show-Jumping**

EQU 31.1 All horses will be demonstrated before each round of the Show-Jumping, but will not necessarily jump the whole course before the first rider mounts.

EQU 31.2 The course builder should be a BJSA course designer. In all rounds the difficulties will increase.

**EQU 31.3 First Round**

EQU 31.3.1 The first round will be judged on style

The Show-Jumping judge will award each competitor a mark out of 10 for each fence as well as collective rider marks similar to those used for the dressage these will then be added together to give the total style mark. The following penalties will then be deducted for jumping errors to give the overall style mark:

Each Knockdown	5
1st Refusal	10
2nd Refusal	20
3rd Refusal	Elimination

Elimination will be incurred on:

- 3<sup>rd</sup> Refusal
- Fall of horse and /or Rider
- Error of course
- Failure to salute
- Commencing before the bell

The height of the fences will be approximately 100cm.

The Show-Jumping scores should then be differenced as described in EQU 5.3.

EQU 31.3.2 The rider with the best overall style mark on each horse will progress to the Second Round.

EQU 31.3.3 If two or more riders on the same horse have the same overall style mark the rider with the better collective marks will proceed to the next round. If there is equality of the collective marks, the higher total style mark will decide who proceeds. If there is equality of this mark those equal will ride off on another horse. The highest score on the new horse will proceed to the next round. The differenced penalties of the other rider(s) in the ride off will be determined from the original horse.

EQU 31.3.4 The places of the non-qualifying riders will first be decided by differenced penalties. In the event of equality the collective marks will decide. If there is still equality they will be placed equal and the points shared as in rule EQU 10.5.

**EQU 31.4 Second Round**

EQU 31.4.1 The second round will be judged primarily on faults with style deciding in the event of equality of faults. Jumping faults in

this round and all subsequent rounds will be awarded as follows:

Knockdown	4
1 <sup>st</sup> Refusal	4
2 <sup>nd</sup> Refusal	8
3 <sup>rd</sup> Refusal	Elimination
Fall of Horse or Rider	Elimination
Error of Course	Elimination

The height of the fences will be approximately 105cm

EQU 31.4.2 The best rider on each horse plus the best runner up with the lowest differenced jumping faults will progress to the Third Round. In the case of equality of differenced jumping penalties the highest style mark shall decided. The places of non-qualifiers will be determined in the same way.

### EQU 31.5 **Third Round and Final**

EQU 31.5.1 These will be judged primarily on faults. In the event of equality of faults time will decide.

EQU 31.5.2 The height of the fences in the Third Round will be approximately 110cm – 115cm unless the judges decide otherwise.

EQU 31.5.3 The best rider on each horse in the Third Round will progress to the Final where they will each ride two horses.

EQU 31.5.4 The height of the fences in the Final will be approximately 120cm – 125cm unless the judges decide otherwise.

### EQU 32 **Overall Placings**

At the end of the Final each competitor will have a ranking in the Dressage and Show-Jumping phases.

### EQU 33 **Teams**

#### EQU 33.1 **Team Dressage Ranking**

Teams are ranked by the team mark from the first round. The ranking equates to points i.e. Ranking 1 = 1 point. This ranking is multiplied by three and these points are added to the three best individual dressage placings in each team. The team with the least points shall be the winner of the team dressage.

#### EQU 33.2 **Team Show-jumping Ranking**

The combined total of best three Show-jumping rankings of the teams members shall give the team Show-jumping score. The team with the least points shall be the winner of the team Show-jumping.

#### EQU 33.3 **Team Overall Ranking**

The team total shall be calculated by the addition of the best three individual Dressage rankings and the best three individual Show-Jumping rankings of the teams members. The team with the lowest total shall be the winner. In the event of equality the team with the better Dressage placing shall be placed higher. If equality still results, the sum of all four of the collective rider marks from the first round of the Dressage shall decide.

### EQU 34 **Individuals**

Overall placing for individuals shall be calculated by adding together their Dressage and Show-Jumping rankings. The individual with the lowest total shall be the winner.

Should one or more riders have the same total, then the better Dressage rider is higher overall.

- EQU 35 Neither the organisers of the Championships, nor the panel, nor **BUCS**, nor the agent, employee or representative of these bodies accepts any liability for any accident, loss, damage, injury or illness to horses, owners, riders, spectators, or any person or property.

### **SPECIFIC RULES FOR THE TROPHY FINAL**

- EQU 37 Entries for the Trophy Finals are restricted to those university teams that have qualified by winning their regional round match. No individuals shall qualify for the Finals.
- EQU 38 The Trophy Final will consist of two rounds of Dressage and two Show-Jumping rounds. All competitors shall compete in both phases. Competitors may not ride the same horse in more than one round of one phase and may not ride the same horse in the Dressage and the Show-Jumping.
- EQU 39 The competition will be ridden in a knockout system. In each round there will be three riders on each horse with the best rider on each horse progressing through to the next round. All competitors will be ranked equal at the beginning of each round.
- EQU 40 There must be a qualified paramedic/St. John's Ambulance on site for the Show-Jumping
- EQU 41 The number of horses used for the first rounds will equal the number of teams present. The horses' standard must be as similar as possible. Two horses will be used for each of the final rounds.
- EQU 42 Reserve riders for teams should be declared on the entry form. The reserve rider can only compete in the team in case of physical inability certified by a doctor. A reserve rider can only substitute a rider in one of the two parts before the beginning of the first round.
- EQU 43 Riders from the same University may not draw against each other at any stage of the finals with the exception of when the number of horses limits this.

### **EQU 44 Dressage**

**EQU 44.1 There will be at least two judges for all rounds of British Dressage List 5 or above.**

EQU 44.2 Each horse will be ridden by three competitors.

EQU 44.3 First round

EQU 44.3.1 Tests will be ridden as a group of three in quadrille style. The test will start from inside the arena boards. Teams will nominate the trio to ride the team test. The remaining rider will ride the individual test.

EQU 44.3.2 Four judges will judge the first round team dressage. Three judges will judge the three riders of the team **individually**. The fourth judge will judge the team as a whole and give a team mark.

EQU 44.3.3 Throughout the test horses must remain in alphabetical order.

EQU 44.3.4 The competitor with the highest score on each horse will progress to the next round.

EQU 44.3.5 If two or more riders are on the same horse in the same round of dressage have best and equal marks the rider with the best rider collective marks will proceed to the next round. If they are still equal the rider with the best position mark will proceed to the next round. If there is equality of position

mark those equal will ride off on another horse. The highest score on the new horse will proceed to the next round. The differenced penalties of the other rider(s) in the ride off will be determined from the original horse.

EQU 44.3.6 The places of the non-qualifying riders will first be decided by differenced penalties. In the event of equality the collective rider marks will decide. If there is still equality they will be placed equal and the points shared as in rule EQU 10.5.

#### EQU 44.4 First Round Draw

Teams will draw between 1 and 6 dictating when their team will ride. The team members will each draw a letter each representing their horse.

The running order shall be as follows for the dressage phase:

Running Order	Horse	Team
1	A B C	1
2	D E F	2
3	A B C	3
4	D E F	4
5	A B C	5
6	D E F	6
7	G	1
8	H	2
9	G	3
10	H	4
11	G	5
12	H	6

#### EQU 44.5 Final Round

EQU 44.5.1 Two horses will be used for the final. Each horse will be ridden by three competitors.

EQU 44.5.2 The competitors with the highest score on each horse will be placed first and second with the highest rider collective marks deciding the winner. The places of those ranked second and third on their horses will first be decided by differenced penalties. In the event of equality the collective rider marks will decide. If there is still equality they will be placed equal and the points shared as in rule EQU 10.5.

#### EQU 45 Show-Jumping

EQU 45.1 All horses must be demonstrated before the Show-Jumping and must jump the whole course before the first rider mounts

EQU 45.2 In order that the Show-Jumping phase is to have sufficient importance the course should be as demanding as possible within the capabilities of the horses used. The course should have a minimum of seven fences including at least one double, at least two spreads and at least one related distance of four strides or less. A course that tests the rider's ability is essential. It is recommended that a stile or dogleg be used in the course.

EQU 45.3 The course builder must be a BJSA course designer.

#### EQU 45.4 First Round

EQU 45.4.1 Each horse will be ridden by three competitors.

EQU 45.4.2 The first round will be judged on style

The Show-Jumping judge will award each competitor a mark out of 10 for each fence as well as collective rider marks similar to those used for the dressage these will then be added together to give the total style mark. The following penalties will then be deducted for jumping errors to give the overall style mark:

Each Knockdown	5
1st Refusal	10
2nd Refusal	20
3rd Refusal	Elimination

Elimination will be incurred on:

- 3rd Refusal
- Fall of horse and /or Rider
- Error of course
- Failure to salute
- Commencing before the bell

The height of the fences will be approximately 95cm.

EQU 45.4.3 The rider with the best overall style mark on each horse will progress to the Final Round.

EQU 45.4.4 If two or more riders on the same horse have the same overall style mark the rider with the better collective marks will proceed to the next round. If there is equality of the collective marks, the higher total style mark will decide who proceeds. If there is equality of this mark those equal will ride off on another horse. The highest score on the new horse will proceed to the next round. The differenced penalties of the other rider(s) in the ride off will be determined from the original horse.

EQU 45.4.5 The places of the non-qualifying riders will first be decided by differenced penalties. In the event of equality the collective marks will decide. If there is still equality they will be placed equal and the points shared as in rule EQU 10.5.

**EQU 45.5 First Round Draw**

EQU 45.5.1 Teams will draw between 1 and 6 dictating when their team will ride. The team members will each draw a letter each representing their horse. The running order shall be as follows:

Running Order	Horse	Team	Running Order	Horse	Team
1	A	1	13	A	4
2	B	2	14	B	5
3	C	3	15	C	6
4	D	4	16	D	1
5	E	5	17	E	2
6	F	6	18	F	3
7	A	2	19	A	5
8	B	3	20	B	6
9	C	4	21	C	1
10	D	5	22	D	2
11	E	6	23	E	3

**EQU 45.6 Final Round**

EQU 45.6.1 Two horses will be used for the final. Each horse will be ridden by three competitors.

EQU 45.6.2 The final round will be judged primarily on faults with style deciding in the event of equality of faults. Jumping faults in this round will be awarded as follows:

Knockdown	4
1 <sup>st</sup> Refusal	4
2 <sup>nd</sup> Refusal	8
3 <sup>rd</sup> Refusal	Elimination
Fall of Horse or Rider	Elimination
Error of Course	Elimination

The height of the fences will be approximately 100cm

EQU 45.6.3 The competitors with the highest score on each horse will be placed first and second with the highest rider style marks deciding the winner. The places of those ranked second and third on their horses will first be decided by differenced style penalties. In the event of equality the collective rider marks will decide. If there is still equality they will be placed equal and the points shared as in rule EQU 10.5.

**EQU 46 Overall Placings**

At the end of the Final each competitor will have a ranking in the Dressage and Show-Jumping phases.

**EQU 47 Teams**

**EQU 47.1 Team Dressage Ranking**

Teams are ranked by the team mark from the first round. The ranking equates to points i.e. Ranking 1 = 1 point. This ranking is multiplied by three and these points are added to the three best individual dressage placings in each team. The team with the least points shall be the winner of the team dressage.

**EQU 47.2 Team Show-jumping Ranking**

The combined total of best three Show-jumping rankings of the teams members shall give the team Show-jumping score. The team with the least points shall be the winner of the team Show-jumping.

**EQU 47.3 Team Overall Ranking**

The team total shall be calculated by the addition of the best three individual Dressage rankings and the best three individual Show-Jumping rankings of the teams members. The team with the lowest total shall be the winner. In the event of equality the team with the better Dressage placing shall be placed higher. If equality still results, the sum of all four of the collective rider marks from the first round of the Dressage shall decide.

**EQU 48 Individuals**

Overall placing for individuals shall be calculated by adding together their Dressage and Show-Jumping rankings. The individual with the lowest total shall be the winner. Should one or more riders have the same total, then the better Dressage rider is higher overall.

**EQU 49** Neither the organisers of the Championships, nor the panel, nor BUCS, nor the agent, employee or representative of these bodies accepts any liability for any

accident, loss, damage, injury or illness to horses, owners, riders, spectators, or any person or property.